Lesson 2 Studio Design and Monitors Q and A

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- 1. Primary factors governing control room acoustics are: (pages 79-80)
 - a. ACOUSTIC HUSDLAFION
 - b. SYMMETRY
 - C. FREQUENCY BALANCE
 - d. ABSORPTION
 - e. REFLECTION
 - F. REVERBERATION
- 2. In comparison, the amount of isolation between the control room and the studio should be the <u>SAME</u> as between the studio and outside. (page 83)
- 3. The small room containing two doors between the control room and the studio or exterior areas, is called a <u>Sound LUCIK</u> (page 89)
- 4. The phenomenon that occurs when a sound reflects back and forth off a parallel surface is called <u>standing waves</u>. (page 98)
- 5. <u>Diffedsets</u> are acoustical boundaries that reflect sound back at various angles, breaking up their sound energy. (page 99)
- 6. Low frequency attenuation devices are known as <u>BASS TRAP</u>. (page 104)
- 7. A device that is used to analyze the acoustics of a room is called a <u>Spectran</u> Analyze the acoustics of a room is called a <u>Spectran</u> (page 538), and the signal that this device generates is called pink noise.
- **48.** To prevent any signal from being applied to a specific speaker, a <u>CROSS over</u> network is used. (page 526)
 - 9. In <u>Active Crossourl</u>, each line level audio signal is split into various frequency bands, which is then fed into its own power amp and then the speaker. (page 528)
 - 10. Speakers with only one crossover are called a <u>Two-way</u> system. (page 526)
 - 11. Monitor speakers that have an amplifier built in are called <u>Power</u>. (page 526)
 - 12. A smaller speaker placed near the console's meter bridge is called a <u>NENC FIELD</u> monitor. (page 540)

Have a chat about what it means to have a good sounding room. Discuss at length with your mentor.

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