

### Quiz 3

1. Joseph Campbell became fascinated with Native American culture. Which led him to become interested in other cultures mythology.
2. During the Great Depression he used this time to study every single mythological culture throughout all time. The Great Depression helped Joseph become dedicated to his studies. He would study up to 9 hours a day.
3. That if you follow your bliss, you put yourself on a kind of track all the while waiting for you and the life you ought to be living is the one you are living. When you can see that, you begin to meet people who are in your field of your bliss. By following your bliss doors will open that never would've opened to anyone else.
4. By studying history and finding something that resonates with you and finding your own twists into the myth you want to imitate. Story tellers are a product of the history that resonates with them.
5. Myths are important cause there like the dreams of the public spoken upon centuries of generations and cultures. Stories are the myths of the past changed into forms that we the storyteller want to tell.
6. I will find my own myths by studying the filmmakers that have inspired me to make films. But now I'll look into what maybe even inspired them to make this story in the first place.
7. If you don't understand your art in its entirety in all its forms otherwise you will just be another generic fake storyteller who will be nothing more than a fish flopping on land.
8. An antihero is a character who lacks the traditional qualities of a hero like idealism and courage. An anti-villain is someone who opposes the hero but has very similar qualities and beliefs as the hero himself.
9. By keeping my stories original trying to steer away from the typical hierarchy of the film study. People want to see original story telling. I need to ask myself is this actually a good movie or is this just a watered down story I've seen before. Basically I need to be tough on my own storytelling to make sure it's original and worth telling. To achieve the freedom from the monomyth you need to reach out past the typical archetype make something that conflicts with the viewer watching. Show them a side of a story they didn't see coming.
10. I think the best way to tell a hero's journey without being predictable is to involve other important people involved into the story, Like the characters who helped mold and shape this character to where it feels like it's not just about the hero himself. The people involved along are just as important as the journey itself.
11. At the end of the day the real stories will stand out from the so called pretenders based on the fact, They are willing to put in the work. They put in 6-8 hours a day to work on their stories while the other guy just says I've got this really good idea for a movie. But do nothing towards their story. The most important trait to have to achieve your goals is Desire you must have the desire to tell the stories of your heart.